## Media Arts

<table>
<thead>
<tr>
<th>Anchor Standard 1: Generate and conceptualize artistic ideas and work.</th>
<th>Enduring Understanding: Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.</th>
<th>Essential Question(s): How do media artists generate ideas? How can ideas for media arts productions be formed and developed to be effective and original?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pre K Kindergarten 1st 2nd 3rd 4th 5th 6th 7th 8th</td>
<td>HS Proficient HS Accomplished HS Advanced</td>
<td></td>
</tr>
<tr>
<td><strong>MA:Cr2.1.PK</strong> <strong>MA:Cr2.1.K</strong> <strong>MA:Cr2.1.1</strong> <strong>MA:Cr2.1.2</strong> <strong>MA:Cr2.1.3</strong> <strong>MA:Cr2.1.4</strong> <strong>MA:Cr2.1.5</strong> <strong>MA:Cr2.1.6</strong></td>
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</table>

#### Conceive

**CREATING**

- Share ideas for media artworks through guided exploration of tools, methods, and imagination.
- Discover and share ideas for media artworks using play and experimentation.
- Express and share ideas for media artworks through brainstorming and modeling.
- Discover multiple ideas for media artworks using a variety of tools, methods, and/or materials.
- Develop multiple ideas for media artworks using a variety of creative methods, such as brainstorming and modeling.
- Conceive of original artistic goals for media artworks using brainstorming and modeling.
- Envision original ideas and innovations for media artworks using personal experiences and/or the work of others.
- Formulate variations of goals and solutions for media artworks through application of chosen inventive processes, such as concept modeling and prototyping.
- Generate ideas, goals, and solutions for original media artworks through application of focused creative processes, such as divergent thinking and experimenting.
- Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes.
- Strategically utilize generative methods to fluently form original ideas, solutions, and innovations in media arts creation processes.

#### Develop

**CREATING**

- With guidance, form ideas into plans or models for media arts productions.
- With guidance, use ideas to form plans or models for media arts productions.
- With guidance, use identified ideas to form plans and models for media arts productions.
- Choose ideas to create plans and models for media arts productions.
- Form, share, and test ideas, plans, and models to prepare for media arts productions.
- Discuss, test, and assemble ideas, plans, and models for media arts productions, considering the artistic goals and the presentation.
- Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.
- Organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.
- Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and presentation context.
- Apply aesthetic criteria in developing, proposing, and refining artistic ideas, plans, prototypes, and production strategies for media arts productions, considering artistic intentions, constraints of resources, and presentation context.
- Apply a personal aesthetic in designing, testing, and refining original artistic ideas, prototypes, and production strategies for media arts productions, considering constraints of goals, time, resources, and personal limitations.

**ANCHOR STANDARD 2: ORGANIZE AND DEVELOP ARTISTIC IDEAS AND WORK**

**CREATING**

- With guidance, form ideas into plans or models for media arts productions.
- With guidance, use ideas to form plans or models for media arts productions.
- With guidance, use identified ideas to form plans and models for media arts productions.
- Choose ideas to create plans and models for media arts productions.
- Form, share, and test ideas, plans, and models to prepare for media arts productions.
- Discuss, test, and assemble ideas, plans, and models for media arts productions, considering the artistic goals and the presentation.
- Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.
- Organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.
- Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.
- Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.
- Apply aesthetic criteria in developing, proposing, and refining artistic ideas, plans, prototypes, and production strategies for media arts productions, considering artistic intentions, constraints of resources, and presentation context.
- Apply a personal aesthetic in designing, testing, and refining original artistic ideas, prototypes, and production strategies for media arts productions, considering constraints of goals, time, resources, and personal limitations.

**ENDURING UNDERSTANDING:**

- Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.
- Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.
- Artistic goals and solutions are refined through experimentation and improvising.

**ANCHOR STANDARD 1: GENERATE AND CONCEPTUALIZE ARTISTIC IDEAS AND WORK**

- Essential Question(s): How do media artists organize and develop ideas and models into process structures to achieve the desired end product?
- Enduring Understanding: Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.
- Anchor Standard 2: Generate and conceptualize artistic ideas and work.
- Essential Question(s): How do media artists generate ideas? How can ideas for media arts productions be formed and developed to be effective and original?
- Enduring Understanding: Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.
**CREATING**

### Anchor Standard 3: Refine and complete artistic work.

**Enduring Understanding:** The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.

**Essential Question(s):** What is required to produce a media artwork that conveys purpose, meaning, and artistic quality? How do media artists improve/refine their work?

**Anchor Standard 3: Refine and complete artistic work.**

**Elements of Art: Pattern, balance, emphasis, contrast, unity, movement, space, and value.**

**Principles of Art: Repetition, proportion, form, rhythm, variety, and variety.**

#### Pre K

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Create, capture, and assemble media art content for media arts productions, identifying and applying basic principles, such as pattern and repetition.
  - **Activity:** Construct and order various content into unified, purposeful media arts productions, describing and applying a defined set of principles, such as movement and form.

- **b.** Attempt and share expressive effects, freely and in guided practice, in creating media artworks.
  - **Lesson:** Practice and identify the effects of making changes to the content, form, or presentation of media artworks and share results.
  - **Activity:** Test and describe expressive effects in altering, refining, and completing media artworks.

#### Kindergarten

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Structure and range various content and components to convey purpose and meaning in different media arts productions, applying sets of associated principles, such as emphasis and exaggeration.
  - **Activity:** Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles, such as balance and contrast.

- **b.** Attempt and share media arts content, a. Form and capture media arts content for expression and meaning in media arts productions.
  - **Lesson:** Experiment with multiple approaches to produce content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles, such as point of view and perspective.
  - **Activity:** Coordinate production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles, such as emphasis and tone.

#### 1st Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Appraise how elements and components can be altered for clear communication and intentional effects, and refine media artworks to improve clarity and purpose.
  - **Activity:** Appraise how elements and components can be altered for intentional effects and purpose in refining media artworks, emphasizing elements for a purpose.

- **b.** Attempt and share expressive effects, freely and in guided practice, in creating media artworks.
  - **Lesson:** Determine intentional effect in refining media artworks, emphasizing elements for a purpose.
  - **Activity:** Demonstrate intentional effect in refining media artworks, emphasizing elements for a purpose.

#### 2nd Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Improve and refine media artworks, focusing on aesthetic quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, or place.
  - **Activity:** Improve and refine media artworks, focusing on aesthetic quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, or place.

- **b.** Attempt and share media arts content, a. Form and capture media arts content for expression and meaning in media arts productions.
  - **Lesson:** Refine and modify media artworks, improving technical quality and intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.
  - **Activity:** Refine and modify media artworks, improving technical quality and intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.

#### 3rd Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Intentionally and consistently refine and elaborate elements and components to form impactful expressions in media artworks, directed at specific purposes, audiences, and contexts.
  - **Activity:** Refine and elaborate aesthetic components in media artworks, directed at specific purposes, audiences, and contexts.

#### 4th Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.
  - **Activity:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.

#### 5th Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Intentionally and consistently refine and elaborate elements and components to form impactful expressions in media artworks, directed at specific purposes, audiences, and contexts.
  - **Activity:** Refine and elaborate aesthetic components in media artworks, directed at specific purposes, audiences, and contexts.

#### 6th Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.
  - **Activity:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.

#### 7th Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.
  - **Activity:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.

#### 8th Grade

- **a.** Make and capture media art content, freely and in guided practice, in media arts productions.
  - **Lesson:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.
  - **Activity:** Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles, such as hybridization.
### Anchor Standard 4: Select, analyze, and interpret artistic work for presentation.

**Enduring Understanding:** Media artists integrate various forms and contents to develop complex, unified artworks.

**Essential Question(s):** How are complex media arts experiences constructed?

<table>
<thead>
<tr>
<th>Grade Level</th>
<th>Pre K</th>
<th>Kindergarten</th>
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<tr>
<td>Description</td>
<td>With guidance, combine different forms and content, such as image and sound, to form media artworks.</td>
<td>With guidance, combine arts forms and media content, such as dance and video, to form media artworks.</td>
<td>Practice combining varied academic, arts, and media content in media artworks, such as an illustrated story.</td>
<td>Practice combining varied academic, arts, and media forms and content into unified media artworks, such as animation, music, and dance.</td>
<td>Demonstrate how a variety of academic, arts, and media forms and content may be mixed and coordinated into media artworks, such as a narrated science animation.</td>
<td>Create media artworks through the integration of multiple contents and forms, such as a media broadcast.</td>
<td>Validate how integrating multiple contents and forms can support a central idea in a media artwork, such as media, narratives, and performance.</td>
<td>Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives, such as an interactive video game.</td>
<td>Integrate various arts, media arts forms, and content into unified media arts productions that convey specific themes or ideas, such as interdisciplinary projects, or multimedia theatre.</td>
<td>Integrate various arts, media arts forms, and academic content into unified media arts productions that retain thematic integrity and stylistic continuity, such as transmedia productions.</td>
<td>Synthesize various arts, media arts forms and academic content into unified media arts productions that retain artistic fidelity across platforms, such as transdisciplinary productions.</td>
<td>Integrate various arts, media arts forms, and content into unified media arts productions that retain thematic integrity and stylistic continuity, such as transmedia productions.</td>
<td>Synthesize various arts, media arts forms and academic content into unified media arts productions that retain artistic fidelity across platforms, such as transdisciplinary productions.</td>
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### Anchor Standard 5: Develop and refine artistic techniques and work for presentation.

**Enduring Understanding:** Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.

#### Practice

- **a. Use identified skills, such as manipulating tools, making choices, and sharing in creating media artworks.**
  - Identify and demonstrate a variety of artistic skills and roles, such as handling tools, making choices, and collaborating in creating media artworks.
  - Enact various roles to practice foundational artistic, design, technical, and organizational skills, such as compositional decisions, manipulating tools, and upper planning in media arts productions.
  - Develop a variety of artistic, design, technical, and soft skills through performing various roles in producing media artworks, such as invention, formal technique, production, and collaborative communication.
  - Demonstrate a defined range of artistic, design, technical, and soft skills, as a result of selecting and fulfilling specified roles in the production of a variety of media artworks.
  - Employ mastered artistic, design, technical, and soft skills in managing and producing media artworks.

- **b. Use identified creative skills, such as imagining freely and in guided practice, within media arts productions.**
  - Identify and demonstrate basic creative skills, such as safe and creative practice, within media arts productions.
  - Demonstrate use of experimentation skills, such as playful practice, and trial and error, within and through media arts productions.
  - Demonstrate basic skills, such as playful practice, and trial and error, within and through media arts productions.
  - Demonstrate basic skills, such as playful practice, and trial and error, within and through media arts productions.
  - Demonstrate basic skills, such as playful practice, and trial and error, within and through media arts productions.

- **c. Use media arts creation tools freely and in guided practice.**
  - Practice, discover, and share how media arts creation tools work.
  - Demonstrate and explore identified methods to use tools to capture and form media artworks.
  - Demonstrate the use of tools and techniques in standard and novel ways to construct media artworks.
  - Demonstrate solving constraints and problems through experimental approaches and solutions.
  - Demonstrate the use of tools and techniques in standard and novel ways to construct media artworks.

### Producing

**Producers:**

- **Pre K (MA/Pr5.1.PK):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **Kindergarten (MA/Pr5.1.K):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **1st (MA/Pr5.1.1):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **2nd (MA/Pr5.1.2):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **3rd (MA/Pr5.1.3):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **4th (MA/Pr5.1.4):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **5th (MA/Pr5.1.5):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **6th (MA/Pr5.1.6):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **7th (MA/Pr5.1.7):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **8th (MA/Pr5.1.8):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

### HS Proficient

- **Pre K (MA/Pr5.1.I):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **Kindergarten (MA/Pr5.1.II):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

- **1st (MA/Pr5.1.III):**
  - Develop and refine artistic techniques and work for presentation.
  - Demonstrate a range of skills and abilities to creatively solve problems within and through media arts productions.
  - Develop and refine artistic techniques and work for presentation.

### Rights Administered by the State Education Agency Directors of Arts Education.
Anchor Standard 6: Convey meaning through the presentation of artistic work.

Enduring Understanding: Media artists purposefully present, share, and distribute media artworks for various contexts.

Essential Question(s): How does time, place, audience, and context affect presenting or performing choices for media artworks? How can presenting or sharing media artworks in a public format help a media artist learn and grow?

Enduring Understanding: Media artists purposefully present, share, and distribute media artworks for various contexts.

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<tbody>
<tr>
<td>a. With guidance, share roles and the situation in presenting media artworks.</td>
<td>a. With guidance, discuss presentation conditions and perform a task in presenting media artworks.</td>
<td>a. Identify and describe the presentation conditions, and take on roles and processes in presenting or distributing media artworks.</td>
<td>a. Explain the presentation conditions, and fulfill a role and processes in presenting or distributing media artworks.</td>
<td>a. Compare qualities and purposes of presentation formats and fulfill various tasks and defined processes in the presentation and/or distribution of media artworks.</td>
<td>a. Analyze various presentation formats in order to fulfill various tasks and defined processes in the presentation and/or distribution of media artworks.</td>
<td>a. Evaluate various presentation formats in order to fulfill various tasks and defined processes in the presentation and/or distribution of media artworks.</td>
<td>a. Design the presentation and distribution of collections of media artworks through a variety of formats, such as mass media, and physical and virtual channels.</td>
<td>a. Design and distribute the presentation and distribution of collections of media artworks through a variety of formats, such as mass media, and physical and virtual channels.</td>
<td>a. Curate and design, present, share, and distribute media artworks for various contexts.</td>
<td>a. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal and global impacts, such as changes that occurred for people, or to a situation.</td>
<td>a. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal and global impacts, such as changes that occurred for people, or to a situation.</td>
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<tr>
<td>b. With guidance, share reactions to the presentation of media artworks.</td>
<td>b. With guidance, discuss the experience of the presentation of media artworks.</td>
<td>b. Identify and describe the experience and share results of and improvements for presenting media artworks.</td>
<td>b. Explain results of and improvements for presenting media artworks.</td>
<td>b. Compare results of and improvements for presenting media artworks.</td>
<td>b. Analyze results of and improvements for presenting media artworks.</td>
<td>b. Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth and external effects.</td>
<td>b. Evaluate and implement improvements in presenting media artworks, considering personal and local impacts, such as the benefits for self and others.</td>
<td>b. Evaluate and implement improvements in presenting media artworks, considering personal and local impacts, such as the benefits for self and others.</td>
<td>a. Curate, design, and promote the presentation and distribution of media artworks for intentional impacts, such as mass and virtual media, through a variety of channels, such as markets and venues.</td>
<td>a. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal and global impacts, such as changes that occurred for people, or to a situation.</td>
<td>a. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal and global impacts, such as changes that occurred for people, or to a situation.</td>
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### Anchor Standard 7: Perceive and analyze artistic work

**Enduring Understanding:** Identifying the qualities and characteristics of media artworks improves one’s artistic appreciation and production.

**Essential Question(s):** How do we ‘read’ media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

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<tbody>
<tr>
<td>a. With guidance, explore and discuss components and messages in a variety of media artworks.</td>
<td>a. Recognize and share components and messages in media artworks.</td>
<td>a. Identify and describe the components and messages in media artworks.</td>
<td>a. Identify and describe how messages are created by components in media artworks.</td>
<td>a. Identify, describe, and explain how message and meaning are created by components in media artworks.</td>
<td>a. Identify, describe, and analyze how message and meaning are created by components in media artworks.</td>
<td>a. Describe, compare, and analyze the qualities of and relationships between the components and style in media artworks.</td>
<td>a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks.</td>
<td>a. Identify, describe, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention through multimodal perception.</td>
<td>a. Analyze how a broad range of media artworks manage audience experience, create intention and persuasion through multimodal perception, and systemic communications.</td>
<td>a. Analyze and synthesize the qualities and relationships of the components and audience impact in a variety media artworks.</td>
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<td>a. Analyze and synthesize the qualities and relationships of the components and audience impact in a variety media artworks.</td>
</tr>
<tr>
<td>b. With guidance, explore media artworks and discuss experiences.</td>
<td>b. Recognize and share how a variety of media artworks create different experiences.</td>
<td>b. Identify and describe how a variety of media artworks create different experiences.</td>
<td>b. Identify and describe how various forms, methods, and styles in media artworks manage audience experience.</td>
<td>b. Identify, describe, and explain how various forms, methods, and styles in media artworks manage audience experience.</td>
<td>b. Identify, describe, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.</td>
<td>b. Compare, contrast, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.</td>
<td>b. Analyze a variety of media artworks manage audience experience and create intention through multimodal perception.</td>
<td>b. Describe, compare, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention through multimodal perception.</td>
<td>b. Analyze how a broad range of media artworks manage audience experience, create intention and persuasion through multimodal perception, and systemic communications.</td>
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**Perceive**

**Media Arts**

**Enduring Understanding:** Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.

**Anchor Standard 9:** Apply criteria to evaluate artistic work.

### Pre K Kindergarten
<table>
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### Interpret
- With guidance, share reactions to media artworks.
- With guidance, share observations regarding a variety of media artworks.
- Determine the purposes and meanings of media artworks while describing their context.
- Determine and explain reactions and interpretations to a variety of media artworks, considering their purpose and context.
- Determine the intent and meaning of a variety of media artworks, using given criteria.
- Analyze the intent and meanings of media artworks, focusing on intentions, forms, and various contexts.

### Evaluate
- With guidance, examine and share qualities and possible changes in media artworks.
- Identify the effective parts of and possible changes to media artworks, considering viewers.
- Identify basic criteria for evaluating media artworks and production processes, considering context.
- Identify and apply criteria to evaluate various media artworks and production processes, considering context, and practicing constructive feedback.
- Determine and apply specific criteria to evaluate various media artworks and production processes, considering context, and practicing constructive feedback.
- Evaluate media art works and production processes with developed criteria, considering context and artistic goals.
- Independently develop rigorous evaluations of, and strategically seek feedback for media artworks and production processes, considering complex goals and factors.

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### Anchor Standard 11: Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

#### Essential Question(s): How does media arts relate to its various contexts, purposes, and values? How does investigating these relationships inform and deepen the media artist's understanding and work?

#### Anchor Standard 11: Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

<table>
<thead>
<tr>
<th>Pre K</th>
<th>Kindergarten</th>
<th>1st</th>
<th>2nd</th>
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<th>HS Proficient</th>
<th>HS Accomplished</th>
<th>HS Advanced</th>
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</thead>
<tbody>
<tr>
<td>a. With guidance, relate media artworks and everyday life.</td>
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<td>b. With guidance, relate media artworks and everyday life.</td>
<td>a. With guidance, share ideas in relating media artworks and everyday life, such as popular media, and connections with family and friends.</td>
<td>a. Discuss and describe media artworks in everyday life, such as popular media, and environments.</td>
<td>b. Discuss how media artworks and ideas relate to everyday and cultural life, such as media messages and media environments.</td>
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<td>a. Research and show how media artworks and ideas relate to personal, social and community life, such as fantasy and reality, and technology use.</td>
<td>a. Research and show how media artworks and ideas relate to personal, social and community life, such as exploring commercial and information purposes, history, and ethics.</td>
<td>a. Research and show how media artworks and ideas relate to various situations, purposes and values, such as community, vocations, and social media.</td>
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<tr>
<td>b. With guidance, interact safely and appropriately with media arts tools and environments.</td>
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<td>b. Analyze and discuss how media artworks and ideas relate to various contexts and purposes, and values, such as democracy, environment, and connecting people and places.</td>
<td>a. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as democracy, environment, and connecting people and places.</td>
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</tbody>
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